

## Description

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### Project 1:

My first project is a short film called 'Will you play with me'. The film consists of three different shots. All three are shots made by me walking with the camera around a football cage. In the first two shots the football cage is empty, all we see is a football lying still in the middle. The difference between the shots is that one was shot when it snowed, thus the shots has a cold blue character and the other one is shot without snow, which has a warm character because the floor of the cage is red gravel. The third shot is of kids playing in the football cage, who kick the ball around. Because it is shot with an extreme low shutter speed and this is the only shot when the sun shined it has a dreamy atmosphere. The film opens with the first shot, which is alternated with the second. First they both run ten seconds then they gradually become shorter which lifts up the pace of the film, this is supported by electronic music that builds up to a climax. When the shots are alternated so fast we end up by only seeing one frame of the second shot alternated with a black frame. When the music reaches its peak the third shot begins. The film ends with a fade out to black.

### Project 2:

My second project is a short film called 'All Around Us'. The film consists of six shots that are edited after each other, this means that when a shot ends and is cut to the next one, we will not see it again. The six shots capture different spaces with none, one or a few people in it. All the shots somehow deal with transport. Two shots are made hand held from inside a riding car of lampposts by night and trees by day. The other four shots are made from a tripod inside or on a train station. The audio consists of train and train station noises. Every shot is shown 30 seconds or longer and the camera remains on the same point. It captures the atmosphere of the space shot. The movement of the content of the shorts are important, because or the car moves (the camera does not move by itself) thus she

background moves but the object remains the same (trees/lampposts) or the camera stays in one place and there is non or minor movement by the objects in the shot.

### Project 3:

My third project is a short narrative film called 'The Crocodile and the Owl'. I call this film a narrative film, because it is based on a scenario I wrote and it is with actors instead of non-fictionalised persons. The film opens with a surrealist dream scene of the main character, Koen. The title appears and we see Koen doing twenty-five push ups in his bathroom. Afterwards he takes a shower in his tub when the messenger of the story, Mous, appears in his tub. Mous tells about his childhood and how his mother told him to act as a crocodile and convinces Koen to join him to another world. Mous pushes Koen under water in the tub and they wake up in a new world, which is an empty beach. Mous quickly leaves Koen behind so that Koen can find his answers. Koen walks around on the beach and bumps into Lowie. Lowie tells him about the Owls and their behaviour, that they are somehow lethargic. Lowie walks from the shore into the sea, to point out to Koen that it is not a normal sea but actually it is a swamp. Koen follows Lowie advice and jumps into the swamp to awake in his bathtub again, now on the side where Mous sat.